Start Here! 1 2

Quick Start Guide - next page ...

DA 071

Digital Answering Machine with Speaker Phone

Uniden

QUICK START GUIDE

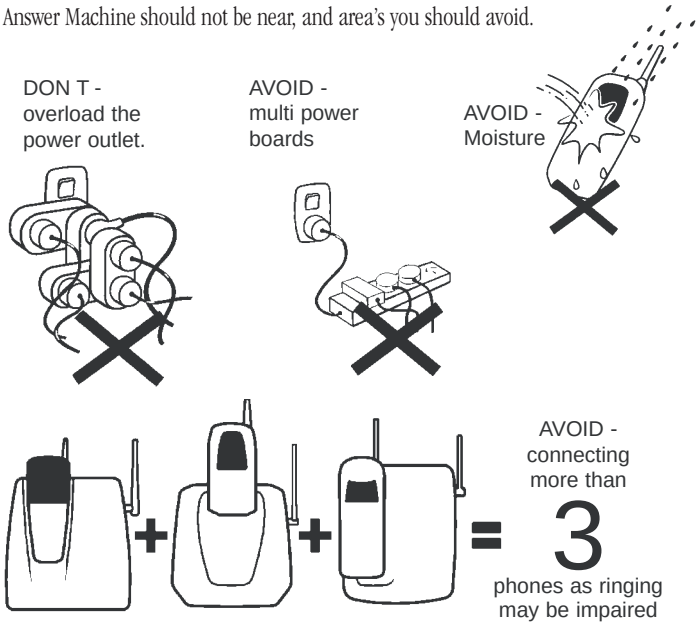
NOTE

Please do not attempt to unplug any appliance during an electrical storm.

INSTALLATION & SAFETY

Choosing the best location for your Answer Machine

When choosing a location for your Answer Machine there are a number of appliances the Answer Machine should not be near, and area's you should avoid.



FEATURES

Your Answer Machine's Features Include:

Superb Digital Record Quality
10 Minutes Digital Record Time
Day & Time Stamp (default off)
Programmable Remote Operation Security Code
Call Screening
Memory Backup
Adjustable Ring Number / Volume
Toll Saver
Room Monitor
Call / Message Counter
Remote Access
Phone Pick-Up Detection
Redial
Speaker Phone
Fast Message Playback

This page is a very condensed version of your owners manual. It is designed to allow you to get your Answer Machine installed and operating as quickly as possible - however it does not attempt to explain any of the advanced features of your Answer Machine.

Start Here! 1 2

Quick Reference Guide

NOTE

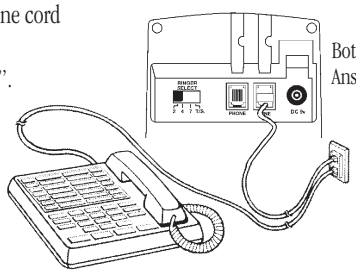
Use only the Uniden AC Adaptor supplied with this unit and make sure it is switched on at all times

Step 1 Installation

1. Plug the AC Adaptor cord into the Answer Machine and then into a 240v AC Outlet.

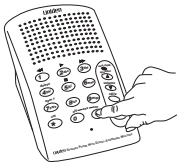
Connecting the Answer Machine to the telephone line

Plug one end of the supplied Telephone cord into the jack on the back of the Answer Machine labelled "line". Then plug the cords other end into a telephone socket.



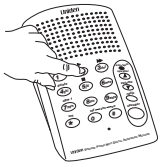
Bottom of Answer Machine

Step 2 Using Your Answer Machine



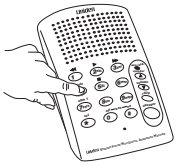
1 Setting the Answer Machine to answer calls

To turn on the Answer Machine press on (#) once. The red "Answer-on" indicator lights up.



2 Playing Messages

To play all the messages (old and new), press ▶ 2abc .



3 Deleting Messages

To delete a specific message, press delete 4ghi once while the message is playing.

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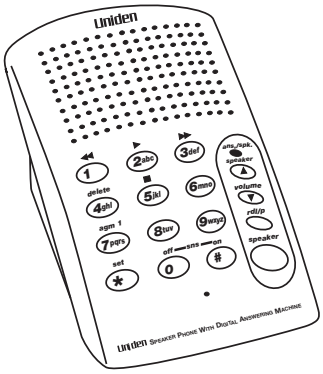
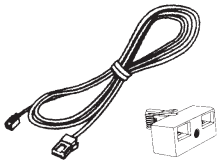
PARTS CHECKLIST

If any of these items are missing or damaged, please contact the place of purchase.

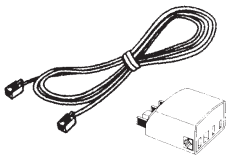


DA071 Answer machine

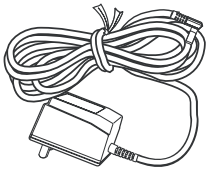


Telephone Cord and
Splitter for New Zealand

or



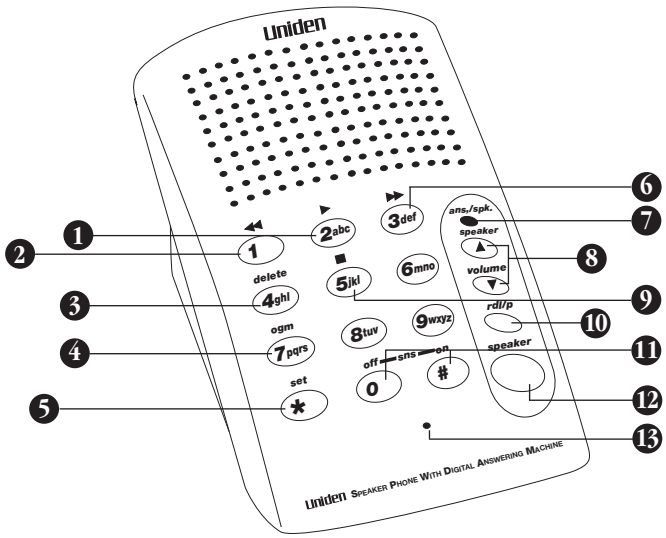
Telephone Cord and
Splitter for Australia



AC Adapter

Operating Guide
Other printed materials

FUNCTIONS



1. **Play:** Plays messages.
2. **Repeat:** Repeat the current message.
3. **Delete:** Used to delete one or all messages.
4. **Outgoing Message:** Used to record the outgoing message (OGM).
5. **Set:** Sets the time/date.
6. **Skip:** Skips to next message or if held down speeds up during playback.
7. **Message Light:** The light lets you know if you have new messages and whether your Answer Machine is on or off and when the Speaker Phone is in use.
8. **Volume:** Used to adjust the volume up or down.
9. **Stop:** Stops message playback.
10. **Redial:** Redials the last number dialed.
11. **Answer on/off:** Switches Answer Machine between answer on and answer off.
12. **Speaker Phone:** Turns the Speaker Phone function on and off..
13. **Microphone:** Used for recording outgoing message (OGM).

NOTE

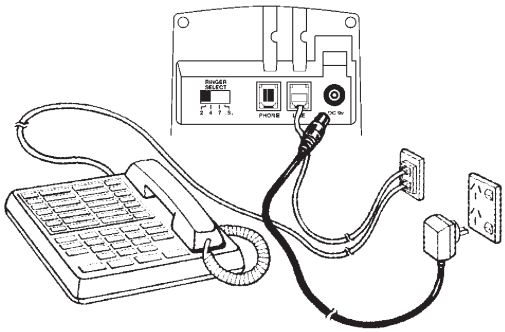
Use only the Uniden AC Adaptor supplied with this Uniden DA071 Digital Telephone Answering Machine.

NOTE

Do not tell the callers that you are not at home. Instead say that you cannot come to the phone right now.

INSTALLATION

Connecting Power

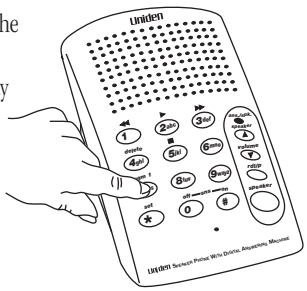


1. Plug the AC Adaptor into the power socket at the rear of the Answer Machine.
2. Then plug the other end into your mains socket.

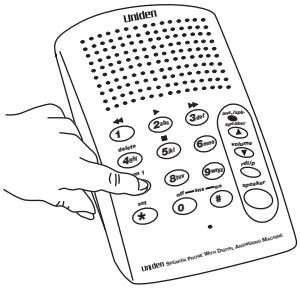
PREPARATION

Recording the Outgoing Message

To record the outgoing message (OGM) the caller hears when the Answer Machine answers a call.



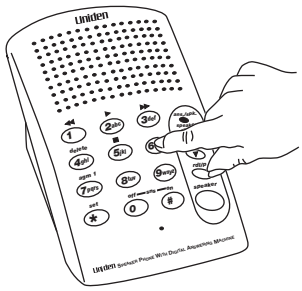
1. To record the OGM message, hold down ogm 7 pqrs until the Answer Machine beeps.
2. Speak in a normal voice about 20cm (8 inches) away from the microphone (located on the front of the Answer Machine).
3. When you finish recording, press 5 jkl.
The Answer Machine automatically plays back the outgoing message.
If no outgoing OGM is recorded when you press ogm 7 pqrs, "You have no announcement one" is announced.



To play back your outgoing OGM message at any time, press ogm 7 pqrs, the Answer Machine beeps and the outgoing message plays.

To record a new outgoing message simply follow the above instructions.
Your old message will instantly be deleted.

Setting the Day and Time



1. Press and hold down time 6mno button until the Answer Machine announces the day of the week.
2. Press 3abc or 1 repeatedly until the day of the week is announced.
3. Press time 6mno . The preset hour is announced.
4. Press 3abc or 1 repeatedly until the desired hour is announced.
5. Press time 6mno . The preset minute is announced.
6. Press 3abc or 1 repeatedly until the desired minute is announced.
7. Press time 6mno to store the the settings. The Answer Machine announces the day and time then beeps.

To check the current day/time at any time, press time 6mno once.

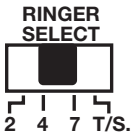
Setting the Number of Rings

The ring select switch on the bottom of the Answer Machine controls how long the Answer Machine waits before it answers a call. Slide the switch to the desired position.

2 The Answer Machine answers after two rings.

4 The Answer Machine answers after four rings.

7 The Answer Machine answers after seven rings.



T.S. (Toll Saver) - When you call your Answer Machine from a remote location to check messages, if there are new messages, the Answer Machine answers after two rings. Otherwise, the Answer Machine answers after four rings. This helps you avoid unnecessary toll charges when calling by long distance to check your messages. If you hear more than two rings, you know you can hang up because the Answer Machine has no new messages.

Adjusting the Volume

Use the ▲ and volume ▼ to adjust the speaker volume up or down.

Hold down set * until it beeps, then use ▲ or volume ▼ to adjust the ring volume.

Press 5jkl to store the new setting.

NOTE

When a message is being left, the message is heard through the speaker. This cannot be turned off.

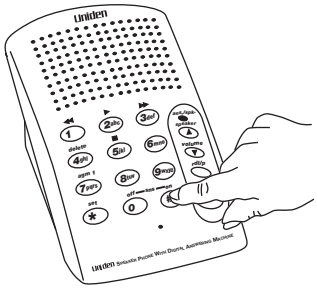
NOTE

The Day and Time will only be announced if it has been set. Refer pg.3 for setting instructions

SETTING THE ANSWER MACHINE TO ANSWER CALLS

To Turn the Answer Machine On

To turn on the Answer Machine and set it to answer calls and record messages, press (on #) once.
"Answer-on", is announced, then beeps once and plays the outgoing message.
The red "Answer-on" indicator lights up. The Answer Machine is now set to answer calls



To Turn The Answer Machine Off

To turn off the Answer Machine press (off 0) again.
"Answer off", is announced, then beeps and the red "Answer-on" indicator turns off.

Screening Calls

To screen calls, let the Answer Machine answer them, then listen to the caller's message through the Answer Machine speaker. If you decide to answer the call, pick up any phone on the same line and talk.

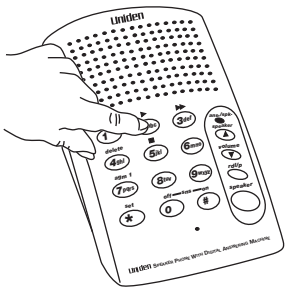
Playing Messages

If there are new messages, the red "answer on" indicator flashes, the number of flashes equals the number of messages.

To play all the messages (old and new), press (2abc) . The number of messages recorded is announced, each message number and the day and time the message was recorded and then plays the message.

Playing New Messages Only

To play only new messages, hold down (2abc) for 2 seconds.
(If there are no new messages stored, the Answer Machine announces "You have no new messages:").



NOTE

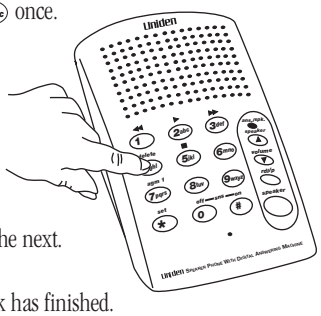
The Answer Machine does not delete messages that have not been played to the end. If you have messages that have not been played, the Answer Machine sounds four beeps.

After all messages have played, "End of message(s)" is announced.

To replay a message while you are listening to it, press (1) once . The current message starts again from the beginning.
To return to a previous message hold down (1) until it beeps. Release button to play the message.

To play the message at a faster speed, hold down (3abc)
Release button to resume play at normal speed.

To skip to the next message during playback, press (3abc) once.
The next recorded message plays.



Deleting Messages

To delete a specific message, press (delete 4ghi) once while the message is playing.
The Answer Machine beeps once while the message is playing and deletes the current message, then plays the next.

To delete all messages, hold down (delete 4ghi) when playback has finished.
The Answer Machine announces "Erase message(s)", then sounds a long beep.

NOTE

Be sure to set each digit within 8 seconds. Otherwise, you must start over from Step 1.

REMOTE OPERATION

Call Your Telephone From Any Remote Location Using A Touchtone Phone

When you hear the OGM, enter your security code (915-factory default).
After the Answer Machine beeps once to verify you entered the code correctly, enter the number(s) for the function(s) you want the Answer Machine to perform.
(Functions list on page 6)

Changing The Remote Operation Security Code

The remote operation security code is preset to 915, but you can change it by following these steps.

1. Hold down (set *) until the Answer Machine beeps once.
2. Press (3abc) and the security code "915" is announced, then it announces the first digit "9".
3. Repeatedly press (3abc) or (1) to set the first digit, then press (set *) .
   The Answer Machine announces the second digit "1".
4. Press (3abc) or (1) to set the second digit, then press (set *) .
5. Press (3abc) or (1) to set the third digit, then press (set *) .
   The Answer Machine sounds a long beep and announces the new security code.

If the Answer Machine is turned off, Remote Access Features are not available.

Be sure to set each digit within 8 seconds. Otherwise, you must start over from Step 1.

REMOTE COMMANDS

Press	To
0 0	Turn the Answer Machine off. The Answer Machine beeps and announces "Answer Off".
2	Play all messages. If no message is recorded, "You have no messages" is announced.
3	Play new messages. When new messages are recorded, the Answer Machine announces the number of new messages before playback. If no new message is recorded, "You have no new messages" is announced.
4	Monitor the room where the Answer Machine is installed. The room is monitored for 20 seconds. Press 4 again for another 20 seconds. You can repeat this for as long as you like.
5	Delete all messages (except new messages). Press 1 after the Answer Machine announce "Erase messages", then the Answer Machine beeps.
6	Stop playback and message recording.
7	Record a memo.
8 1	Change OGM. After the Answer Machine beeps, begin your new OGM. When you finish, press 6. The Answer Machine beeps and replays.
8 2	Play OGM. If no OGM is recorded, "You have no announcement one" is announced.
*	Disconnect Line
#	Skip the OGM Message

After you press 2 or 3 to play messages:

Press	To
1	Replay the previous message
3	Skip to the next message
4	Replay the current message
5	Delete the current message
6	Stop message playback.

If the last number is over 32 digits, it will redial previous 32 digits.

If power is disconnected from the unit, the last number dialed will be lost from the redial memory.

SPEAKERPHONE

Making a Call

Press speaker to turn on the speaker phone feature, dial the phone number.
Complete the conversation, press speaker again to turn off the speaker phone feature.
The Green indicator light is on when the speaker phone is in use.

Answering a Call

Press speaker at any time to answer a call.

Redial / Pause Function

The unit automatically stores the last number you dial.
Press speaker to turn on the speaker phone and then press rd/p.
The phone automatically dials the last number dialed.
The pause function programs in a 2 second pause between dialling segments.

Setting Speakerphone Volume

Press volume ▼ or ▲ to set desired volume.

TROUBLE SHOOTING

If your Answer Machine is not performing to your expectations, please try these simple steps first before calling Uniden customer service.

PROBLEM	SUGGESTION
Answering system does not work	• Make sure the telephone line cord is plugged in. • Make sure that the AC Adaptor is plugged in. • Make sure the Answer Machine is turned on. • The memory may be full. Delete some messages.
Messages are incomplete	• The incoming messages may be too long. • The memory may be full. • Delete some or all of the saved messages.
No sound on the base unit speaker	• Adjust the volume control. Refer page 3.
Cannot record outgoing message (OGM)	• The memory may be full. Delete some or all of the saved messages.
Cannot access remote call-in features.	• Make sure you're using the correct PIN number. • Remote features cannot be accessed if Answer Machine is turned off.

THANK YOU
FOR PURCHASING A UNIDEN PHONE!

WARRANTY

One Year Limited Warranty

Important: Evidence of original purchase is required for warranty service.
Warrantor: Uniden Australia Pty Limited A.B.N. 58 001 865 498
Uniden New Zealand Limited

ELEMENT OF WARRANTY: Uniden warrants to the original retail owner for the duration of this warranty, its DA071 (herein after referred to as the Product), to be free from defects in materials and craftsmanship with only the limitations or exclusions set out below.

WARRANTY DURATION: This warranty to the original retail owner only, shall terminate and be of no further effect 12 months after the date of original retail sale. This warranty will be deemed invalid if the product is; (A) Damaged or not maintained as reasonable and necessary, (B) Modified, altered or used as part of any conversion kits, subassemblies, or any configurations not sold by Uniden, (C) Improperly installed, (D) Repaired by someone other than an authorised Uniden Repair Agent for a defect or malfunction covered by this warranty, (E) Used in conjunction with any equipment or parts or as part of a system not manufactured by Uniden, (F) Warranty is only valid in original country of purchase.

PARTS COVERED: This warranty covers for one (1) year, the DTAM only. All accessories (AC Adaptor etc)are covered for 90 days only.

STATEMENT OF REMEDY: In the event that the product does not conform to this warranty at any time while this warranty is in effect, the warrantor at its discretion, will repair the defect or replace the product and return it to you without charge for parts or service. THIS WARRANTY DOES NOT COVER OR PROVIDE FOR THE REIMBURSEMENT OR PAYMENT OF INCIDENTAL OR CONSEQUENTIAL DAMAGES. THIS GUARANTEE IS IN ADDITION TO AND DOES NOT IN ANY WAY AFFECT YOUR RIGHTS UNDER THE CONSUMER GUARANTEE ACT.

PROCEDURE FOR OBTAINING PERFORMANCE OR WARRANTY: In the event that the product does not conform to this warranty, the Product should be shipped or delivered, freight pre-paid, with evidence of original purchase (eg. a copy of the sales docket), to the warrantor at:

UNIDEN AUSTRALIA PTY LIMITED
SERVICE DIVISION
345 Princes Highway,
Rockdale NSW 2216
Ph (02) 9599 3355 Fx (02) 9599 3278
Toll Free 1300 366 895

www.uniden.com.au

UNIDEN NEW ZEALAND LIMITED
SERVICE DIVISION
150 Harris Road,
East Tamaki, Auckland
Ph (9) 273 8383 Fx (9) 274 4253
Toll Free 0800 4 UNIDEN
4 864 336

www.uniden.co.nz

Customers in other States should ship or deliver the Product freight pre-paid to their nearest Uniden Authorised Repair Centre (Contact Uniden for the nearest Warranty Agent to you).

Uniden

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